
GAME DAY RULES OF PLAY

ALL games played at **Bill Cleator Community Park**

Home team wears light jersey (white)
Home team listed first on schedule

Away team wears dark jersey (black)
Away team listed second on schedule

Black shorts and socks encouraged for **GAME DAYS**

COED 2019/18 AGE

- Play 4v4, or 5v5 (no goalkeeper)
 - Substitutions can be made at any time
 - 7-10 min quarters (2 min break between quarters, 5-minute halftime)
 - Size 3 ball
 - Gameday coaches inside the field to help facilitate throw-ins, corner kicks, goal kicks, starting kicks
 - Keep the ball in play as best as you can (casual throw-ins on/near sidelines)
 - **When a team has a restart from the back, retreat opponent team to the halfway line**
 - New kickoff after every goal scored
 - **When a team has kickoff, retreat opponent team beyond center field circle**
 - No offside rule
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COED 2017 AGE

- Play 4v4, or 5v5 (no goalkeeper)
 - Substitutions can be made at any time
- 8-10 min quarters (2 min breaks between quarters, 5-minute halftime)
- Size 4 ball
- Gameday coaches on the field to help facilitate throw-ins, corner kicks, goal kicks, starting kicks
- **When a team has a restart from the back, retreat opponent team to the halfway line**
- New kickoff after every goal scored
 - **When a team has kickoff, retreat opponent team beyond center field circle**
- Throw-ins on sidelines (Give retries if a player lifts the back foot or crosses the line)
- Call fouls on your own team (i.e., tripping, handball).
 - Be lenient on handballs unless obviously deliberate
- No offside rule

GAME DAY RULES OF PLAY (CONT.)

ALL games played at **Bill Cleator Community Park**

Home team wears light jersey (white)
Home team listed first on schedule

Away team wears dark jersey (black)
Away team listed second on schedule

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COED 2016 AGE

- Play 6v6, or 7v7 (including goalkeeper)
 - Substitutions can be made at any time
- 12-14 min quarters (2 min breaks between quarters, 5-minute halftime)
- Size 4 ball
- Gameday coaches on the field to help facilitate throw-ins, corner kicks, goal kicks, starting kicks
- **When a team has a restart from the back, retreat opponent team to the halfway line**
- New kickoff after every goal scored
 - **When a team has kickoff, retreat opponent team beyond center field circle**
- Throw-ins on sidelines (Give retries if a player lifts the back foot or crosses the line)
- Call fouls on your own team (i.e., tripping, handball)
 - Be lenient on handballs unless obviously deliberate
- No offside rule

GAME DAY RULES OF PLAY (CONT.)

ALL games played at **Bill Cleator Community Park**

Home team wears light jersey (white)
Home team listed first on schedule

Away team wears dark jersey (black)
Away team listed second on schedule

Black shorts and socks encouraged for **GAME DAYS**

COED 2015 AGE

- Play 6v6, or 7v7 (including goalkeeper)
 - Substitutions can be made at any time
 - 20–25-minute halves (5-minute halftime)
 - Size 4 ball
 - Gameday coaches on the field to help facilitate throw-ins, corner kicks, goal kicks, starting kicks
 - **When a team has a restart from the back, retreat opponent team to the halfway line**
 - New kickoff after every goal scored
 - **When a team has kickoff, retreat opponent team beyond center field circle**
 - Throw-ins on sidelines (Give retries if a player lifts the back foot or crosses the line)
 - Call fouls on your own team (i.e., tripping, handball).
 - Be lenient on handballs unless obviously deliberate
 - No offside rule
 - NO punting or heading
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COED 2014/13 AGES

- Play 6v6, or 7v7 (including goalkeeper)
 - Substitutions can be made at any time
- 20-25 min halves (5-minute halftime)
- Size 4 ball
- Gameday coaches on the field to help facilitate throw-ins, corner kicks, goal kicks, starting kicks
- **When a team has a restart from the back, retreat opponent team to the halfway line**
- New kickoff after every goal scored
 - **When a team has kickoff, retreat opponent team beyond center field circle**
- Throw-ins on sidelines (Give retries if a player lifts the back foot or crosses the line)
- No offside rule
- NO punting or heading